

DT – long term overview



	<u>EYFS</u>	<u>Y1</u>	<u>Y2</u>	<u>Y3</u>	<u>Y4</u>	<u>Y5</u>	<u>Y6</u>
Unit 1	N: Nature crown Use of glue (prip stick and PVA) R: Junk Modelling Structures				Pavilions Structures (4 lessons)		
Unit 2	N: Continuous Provision (on-going progression over year) R: Junk Modelling continued		Baby bear's chair Structures (4 lessons)				Playgrounds Structures (4 lessons)
Unit 3	N: Early Sculpting Animals using clay. R: Bookmarks Textiles			Pneumatic toys Mechanical systems (4 lessons)		Making a pop-up book Mechanical systems (4 lessons)	Come dine with me: designing a three-course meal. Food (6 lessons)
Unit 4	N: Enhanced Sculpting using tools to create texture = Henry Moore (Sculptor) R: Bookmarks Textiles	Wheels and Axels Mechanisms (4 lessons)			Torches Electrical systems: (4 lessons)		
Unit 5	N: 2D/3D 3 little pigs' house using textures. R: Boats Structures	Fruit and Vegetables Food (6 lessons)	Moving Monsters Mechanisms (4 lessons)	Eating Seasonally Food (6 lessons)		What could be healthier? Bolognese sauce Food (6 lessons)	
Unit 6	N: Mr Gumpy's 3D Boat – Nature resources/textures R: bookmarks continued	Puppets Textiles (4 lessons)	A balanced diet Food (6 lessons)	Cross stitch and applique (cushions or Egyptian collars) Textiles (4 lessons)	Adapting a recipe: biscuit bake off Food (6 lessons)	Doodlers Electrical Systems (4 lessons)	Steady Hand Game Electrical Systems (4 lessons)

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Key areas

Cooking and nutrition

Mechanisms/mechanical systems

Structures

Textiles

Electrical systems