## DT – long term overview



	<u>EYFS</u>	<u>Y1</u>	<u>Y2</u>	<u>Y3</u>	<u>Y4</u>	<u>Y5</u>	Y6 Stokes V
Unit 1	N: <b>Nature crown</b> Use of glue (prit stick and PVA) <b>R: Junk Modelling</b> Structures				Pavilions Structures (4 lessons)		Primary S
Unit 2	N: Continuous Provision (on- going progression over year) R: Junk Modelling continued		Baby bear's chair Structures (Lessons 2-4)				
Unit 3	N: Early Sculpting Animals using clay. R: Bookmarks Textiles			Pneumatic toys Mechanical systems (Lessons 2-4)		Making a pop-up book Mechanical systems (Lesson 1-3)	Playgrounds Structures (Lessons 1-3)
Unit 4	N: Enhanced Sculpting using tools to create texture = Henry Moore (Sculptor) R: Bookmarks Textiles	Wheels and Axels Mechanisms (4 lessons)			Torches Electrical systems: (Lessons 2-4)		Steady Hand Game Electrical Systems (Lessons 2-4)
Unit 5	N: 2D/3D 3 little pigs' house using textures. R: Boats Structures	Fruit and Vegetables Food (4 lessons)	Moving Monsters Mechanisms (4 lessons)	Eating Seasonally Food (4 lessons)		What could be healthier? Bolognese sauce Food (4 lessons)	
Unit 6	N: <b>Mr Gumpy's 3D</b> <b>Boat –</b> Nature resources/textures R: <b>bookmarks</b> <b>continued</b>	<b>Puppets</b> Textiles (4 lessons)	A balanced diet Food (4 lessons)	Cross stitch and applique (cushions or Egyptian collars) (4 lessons)	Adapting a recipe: biscuit bake off Food (4 lessons)	<b>Doodlers</b> Electrical Systems (Lessons 1-3)	Come dine with me: designing a course meal. Food Food (3 lessons)

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Mechanisms/mechanical systems	T'T
Cooking and Nutrition	Stokes Wood
Structures	Primary School
Textiles	
Electrical systems	